

2021 - 2022 Scoring Rubric

The below divisions will utilize the following rubrics:

Tiny Novice:

L1: Tiny

2021 - 2022 TINY NOVICE SCORING SYSTEM

EXECUTION - JUMPS

2.0	<p>Athletes are expected to demonstrate excellent technique when performing each skill. A team's execution will be determined by all athletes performing the skill.</p> <ul style="list-style-type: none"> • Scores will start at a 2.0 and may be reduced by .1, .2 or .3 based on the lack of technical execution of each driver • .1 - Minor technique issues by the team, not just 1 athlete in Jumps or 1 athlete in Tosses • .2 - Multiple technique issues by the team • .3 - Widespread technique issues by the team • No more than .3 will be taken off for a single driver. • Stylistic differences will not factor into a teams' Execution score.
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JUMP DRIVERS

Each driver may include, but is not limited to, the below examples:

Arm Placement	<ul style="list-style-type: none"> • Approach • Consistent entry • Swing/prep • Arm position within jump(s)
Leg Placement	<ul style="list-style-type: none"> • Straight legs • Pointed toes • Hip placement/rotation • Hyperextension • Height • Legs/feet together • Chest placement • Landings
Synchronization	<ul style="list-style-type: none"> • Timing

ROUTINE COMPOSITION

1.0 - 2.0	<p>A team's ability to demonstrate the following throughout the routine: Precise spacing • Formations • Transitions</p> <p>This also includes innovative, visual and intricate ideas, as well as, any additional skills performed to enhance the overall appeal.</p>
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DANCE

1.0 - 2.0	<p>A team's ability to demonstrate a high level of energy and entertainment value which may incorporate:</p>	<p>DIFFICULTY: Visual elements • Variety of levels • Formation changes • Footwork • Floorwork • Partner work • Pace</p> <p>EXECUTION: Technique • Perfection • Motion Strength/Placement • Synchronization</p>
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OVERALL IMPRESSION

1.0 - 2.0	<p>The judging panel's overall impression of the entire performance encompassing all category areas and including energy, genuine enthusiasm, showmanship, and eye contact. Facial expression will not be considered when scoring this category and teams that wear masks while performing will not be penalized.</p> <p>*Overall Impression will include and take into consideration appropriate athletic impression throughout the routine.</p>
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RATING SYSTEM

SUPERIOR: 8 - 7 SUPERIOR: 87.5% - 100%	EXCELLENT: 6.9 - 6 EXCELLENT: 75% - 87.4%	OUTSTANDING: 5.9 - Below OUTSTANDING: 74.9% - BELOW
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